

Duty Six:

<b>Approx Time</b>	<b>Activity Description</b>	<b>Equipment Required</b>	<b>Leaders</b>
4:30	Inspection: Paws & Claws Opening Ceremony	Nil	
4:40	<b>Kho Kho</b>  Start with 8 members of the "chasing" team sitting or kneeling in a row in the middle of the court, with alternate members in the row facing opposite directions. Two markers stand at either end of this central line. The ninth player is the "chaser," and he takes his position next to one of the two markers. Send 3 members of the other team onto the court. These defenders, or dodgers, can be dismissed in three ways: getting touched (with the palm) by a chaser, going out of the limits, or entering the limit late. Run in one direction only if you are a chaser-you cannot reverse course. You also cannot cut across the central line of sitters, even though the dodgers may run wherever they like. Chasers have to run around the entire row. Pass off the chasing to another sitter, whose back must be facing you. The chaser touches the sitter while loudly shouting "kho." After the first set of 3 defenders is caught, the next batch of 3 is sent onto the field.	Markers	
5:00	<b>Snake Charmers</b> Cut out the snake and attach a paperclip to the mouth. Must try and 'charm' the snake by placing a skewer in their mouth and lifting the snake up by the paperclip.	Twirling snakes to cut out, paperclips, skewers	
5:15	<b>Carry the Water</b> In relay formation cub must walk with a paper cup with a little water in it to the other end of the hall and back to team, trying to fill a container.	Paper cup per team, bucket of water, container.	
5:25	<b>First Jungle Story</b> Give groups of Cubs a jungle name to listen for when telling the story. When that name is mentioned, those Cubs run up and touch the wall and sit back down.	First jungle story	
5:30	<b>Shere Khan Hunting</b> All Cubs line up against wall. Leader secretly tags who will be Shere Khan. On 'Go' Shere Khan has to tag all the Cubs. Tagged cubs sit out. Game ends with last Cub being tagged.		
5:35	<b>Geelong – Nauru link</b>		
5:40	<b>Kabaddi</b> 2 teams. Each team chooses one person who is 'it'. The rest of the team must try and protect 'it' from being tagged by the other team by holding hands and making a human shield, whilst also sending out members of their own team to try and tag their 'it'.	Nil	
5:50	<b>Eat Aloo Gobi</b> Each cub can taste a little of the Aloo Gobi	Bowls and forks	
5:55	<b>Travel back on Flying Carpets</b> In sixes, drag each member around on a bag. Stamp passport.	Bags with pulling handles	
	<b>Closing Ceremony</b>		

## Aloo Gobi (will be cooked prior to Cubs)

### Ingredients:

Vegetable oil, 1 large onion (peeled and cut into small pieces), large bunch of fresh coriander (separated into stalks and leaves, roughly cut), small green chillies (chopped into small pieces), 1 large cauliflower (leaves removed and evenly cut into eighths), 3 large potatoes (peeled and cut into even pieces), 1 tin of whole peeled tomatoes (grated), ginger, garlic, cumin, tumeric, salt

### Sauce

Heat half a cup of oil in a large saucepan.

Add chopped onion and one tablespoon of cumin seeds to the oil.

Stir together and cook until onions become creamy, golden and translucent.

Add chopped coriander stalks, 2 teaspoons of tumeric and 2 teaspoons of salt.

Add chopped chillies according to taste.

Stir grated tomatoes into the onion mixture.

Add ginger, garlic and mix thoroughly.

### Aloo Gobi

Add potatoes and cauliflower to the sauce plus a few tablespoons of water (to make sure the mix doesn't stick to the saucepan)

Ensure that the potatoes and cauliflower are coated with the curry sauce.

Cover and allow to simmer for 20 minutes (or until potatoes are cooked)

Sprinkle chopped coriander leaves on the top of the curry.

Turn off heat, cover and leave as long as possible before serving.

## **Scouting In India**

Scouting started in India in the year 1909, when Captain T.H.Baker established the first Scout Troop in Bangalore and got it registered with imperial Headquarters, London. Subsequently, Scout Troops were formed in Kirkee (Pune), Simla, Madras, Jabalpur, Lonavla (Mumbai) and registered with the Imperial Headquarters during 1910 and 1911. These units were open to European and Anglo Indian Children only.

The first Guide Company in India was started in Jabalpur, Central India in 1911.

As the Scout Movement was not initially open to the Indian boys, Nationalist leaders of India decided to offer Scouting activities to Indian Boys and Sewa Samiti Scout Association was formed with Headquarters in Allahabad by Pandit Madan Mohan Malviya, Pandit Hriday Nath Kunzru and Pandit Sriram Bajpai. Dr. Annie Besant with the help of Shri G.S. Arundale started a separate Scout Association for Indian Boys in Madras.

Efforts were made for unification of different scout groups existing in India during the visit of Lord Baden Powell to India in 1921 and 1937 but failed. Major reason for the failure in unification was the promise clause which included the word "Duty to King". Our Patriotic sentiments of our Nationalist leaders did not approve the allegiance to the British Empire and instead it was insisted that allegiance loyalty to the Country should be part of the Scout Promise..

**Principles:** The Scout /Guide Movement is based on the Following Principles.

**DUTY TO GOD:** Adherence to spiritual principle, loyalty to the religion that expresses the acceptance of the duties resulting there from.

### **DUTY TO OTHERS;**

Loyalty to one's country in harmony of local and international peace, understanding, co-operation.

Participation in the development of society with recognition and respect for dignity of one's fellowmen and for the integrity of the natural world.

## ***DUTY TO SELF:***

Responsibility for the development of one's self.

**The Method:** The Scout /Guide Method is a system of progressive self-education through:-

- A Promise and Law
- Learning by doing.
- Membership of small groups under adult leadership involving progressive discovery and acceptance of responsibility and training towards self -government directed towards the development of character, and the acquisition of competence, self-reliance, dependability and capacities to co-operate and to lead.
- Progressive and stimulating programmes of various activities based on the interest of the participants including games, useful skills and services to the community taking place largely in an outdoor setting in contact with nature.

## **LAW AND PROMISE**

**Promise as applicable to Scout/Guides.**

*"On my honour I promise that I will do my best -  
to do my duty to God and my country,  
to help other people and  
to obey the Scout/Guide Law."*

**The Law.**

**The Law for the Scout and Guide is:**

A Scout /Guide is trustworthy.

A Scout /Guide is loyal.

A Scout / Guide is Friend to all and brother/Sister to every other Scout/Guide.

A Scout / Guide is courteous.

A Scout / Guide is friend to animals and loves nature.

A Scout / Guide is disciplined and helps protect public property.

A Scout / Guide is courageous.

A Scout / Guide is thrifty.

A Scout / Guide is pure in thought, word and deed.

**Cub / Bulbul Promise**

*" I Promise to do my best  
to do my duty God and my Country,  
to keep the cub / Bulbul law and  
to do a Good turn every day*

**Law of Cubs and Bulbuls.**

*The Cub / Bulbul gives into the elders.*

*The Cub / Bulbul is clean and courteous.*

Note: 1. The word "Dharma" may be substituted, if so desired for the word "God"

Note 2. The law and promise for Scouts & Guides are applicable to Rovers/Rangers and Adult leaders in the movement.

## Sections and branches

The association is divided in four (respective three) sections according to age.<sup>[8]</sup>

### Bharat Scouts

- Bunnies - ages 3 to 6
- [Cubs](#) - boys, ages 5 to 10
- [Scouts](#) - boys, ages 10 to 17
- [Rovers](#) - boys, ages 16 to 25

### Bharat Guides

- Bulbuls - girls, ages 6 to 10
- [Guides](#) - girls, ages 10 to 18
- [Rangers](#) - girls, ages 18 to 25

Additionally, there are four special branches.<sup>[8]</sup>

- [Extension Scouting](#)
- [Sea Scouting](#)
- [Air Scouting](#)
- [Venture Club Scheme](#)