



VENTURER SCOUT SECTION – PROGRAM

Community Involvement - Environment

ACTIVITY:**MINIMAL IMPACT BUSHWALKING****LOCATION:**

Venturer Scout Hall/Den

TRANSPORT:

Not Applicable

COST:

Nil

TIME:

Unit Meeting night

DRESS:

Uniform

PERMISSION:

Not Applicable

EQUIPMENT:

Video Player and TV

“Walk Softly” Video

Obtainable from your ARC Venturer Scouts or the Branch Commissioner for Venturer Scouts

PLANNING:

- Arrange for guest speaker - e.g. National Park Ranger to talk on M.I.B
- Arrange for use of video and equipment
- Activity can be used as part of pre expedition training
- Areas of discussion:
 - Campfires
 - human wastes
 - pollution of water suppliers
 - rubbish
 - traffic damage
 - use of huts
 - tracks
 - pre-trip planning
- Arrange for discussion groups or a group activity in the program



**AWARD
SCHEME:**

Could be part of expeditions training

**LEADERSHIP
ROLE**
Youth Members

All of the above

**LEADERSHIP
ROLE**
Adult Members

Oversee arrangements and assist



OPENING PARADE

Preparation for Opening Parade

The flag, correctly folded for breaking, is hoisted to the masthead by a Unit Council member before the parade is called. A Venturer Scout is selected to perform the Flag hoist or break. A Venturer Scout is selected to perform the prayer.

Unit Council Chairman and Leader(s) form up facing away from the flag pole and in a line.

Unit Council Chairman: *“Unit - Fall in”* Signals for the Unit to fall into a horseshoe.

Venturer Scouts: Form into the horseshoe formation.

Unit Council Chairman: *“Unit - Alert”*

Unit Council Chairman: *“Duty Venturer Scout stand by the flag”*

Duty Venturer Scout Salutes the Leader and heads around the outside of the horseshoe to the flagpole.

Unit Council Chairman: {If more than one leader} - *“Leaders About Face”*

Leader(s) Turn to face the flag.

Unit Council Chairman: *“Break when ready”* and when the Duty Venturer Scout breaks the flag - *“Salute”*

Leaders and Unit Salute. The Unit bring their hands down from the Salute position as the Leader does, but the parade remains at the alert.

Selected Venturer Scout: Takes two paces back wards, Salutes the Flag, turns and salutes the Leader and returns to their place in Parade.

Leader: *“Prepare for Prayer”*

Prayer By: Pre-selected Venturer Scout

Leader: *“Unit - At Ease”*

NOTICES:

Tonight’s Program:

Special events:

Leader: *“Unit - Alert”*

Leader: *“Break Off”*

All Venturer Scouts and leaders turn to the right and move off.



CLOSING PARADE

Unit Council Chairman and Leader(s) form up facing away from the flag pole and in a line.

- Unit Council Chairman:** *“Unit - Fall in”* Signals for the Unit to fall into a horseshoe.
Venturer Scouts: Form into the horseshoe formation.
Unit Council Chairman: *“Unit - Alert”*
Unit Council Chairman: *“Duty Venturer Scout stand by the flag”*
Duty Venturer Scout Salutes the Leader and heads around the outside of the horseshoe to the flagpole.
Unit Council Chairman: {If more than one leader} - *“Leaders About Face”*
Leader(s) Turn to face the flag.
Selected Venturer Scout: Salutes the flag
Unit Council Chairman: *“Lower when ready”* and when the Duty Venturer Scout begins lowering the flag - *“Salute”*
Leaders and Unit Salute. The Unit bring their hands down from the salute position as the Leader does, but the parade remains at the alert.
Selected Venturer Scout: Lowers the Flag over their left shoulder, detaches the halyard quickly, turns to face the Leader(s), salutes and returns to their place in parade with flag still over their shoulder.
Unit Council Chairman: {If more than one leader} - *“Leaders About Face”*
Venturer Scouts remain at the alert
Unit Council Chairman: *“Prepare for Prayer”*
Prayer
Presentations: _____

Certificates _____

Badges _____

Awards etc _____

Unit Council Chairman: *“Unit - At Ease”*
Notices: _____

Details for Next week _____

Activity details etc _____

Unit Council Chairman: *“Unit - Alert”*
Unit Council Chairman: *“Unit - Dismiss”*
All Venturer Scouts and Leaders turn to the right, pause, Salute, pause and break away quietly.



Do you believe this program has met the objectives as listed above of the Venturer Scout Section?

(Please tick yes or no above)

If you would like to make any further comment please do so below:

What could you do to improve or add to this program?

What could you do differently next time you run this program?



Program Achievements:

Badges:

Name: _____ Badge: _____
Name: _____ Badge: _____
Name: _____ Badge: _____
Name: _____ Badge: _____
Name: _____ Badge: _____
Name: _____ Badge: _____
Name: _____ Badge: _____
Name: _____ Badge: _____
Name: _____ Badge: _____
Name: _____ Badge: _____
Name: _____ Badge: _____

Awards:

Name: _____ Award: _____
Name: _____ Award: _____
Name: _____ Award: _____
Name: _____ Award: _____
Name: _____ Award: _____
Name: _____ Award: _____
Name: _____ Award: _____

Preparation for next week:

Unit Council: _____

Forms: C4 C5 _____

Badges: _____

Certificates: _____

Transport: _____

Parent Notice's: _____